List of criteria

* Play the prototype with defined controls
* Make sure there is well documented comments on code chunks

Criteria for first week of deliverables

* Connect whole team and create a Github for the project to be in
* Everyone should upload at least one thing to show proof of being able to commit new documents to repository
* Create user stories, case diagram, shared Github repository, and a backlog of the features that we want to use in the game.

Run check

* Game runs

Results

Discussion of implementation

Version control of project code/documents